



Tran Dinh Manh Huy

Intern Web Developer

 Aug 14, 2005
 0326143986
 Hai Chau, Da Nang City

 Male
 trandinhmanhhuy05@gmail.com
 manhhuy.io.vn

Objective

Hi! I am a 3rd-year IT student passionate about building scalable and engaging **Web Applications**. I enjoy turning complex problems into simple, beautiful, and intuitive interfaces.
I am always eager to learn new technologies, write clean code, and create seamless digital experiences for users.

Education

Major: Information technology	<i>University of Technology and Education, the University of Da Nang</i>
2023 - Present	GPA: 3.68/4.0

Academic Project

ReliefFlow

Apr 2026 - Jun 2026

Flood Relief Donation & Distribution Management System

- **Team size:** 4
- **Role:** Team lead, Full-stacks developer
- **Front-end:** ReactJS - JavaScript/JSX, React Router DOM, Tailwind CSS
- **Back-end:** ASP.NET Core Web API (.NET 8), Entity Framework Core, SQL Server, Swagger/OpenAPI
- **Description:** An academic project for the Software Engineering Project course in the second semester of the third year. Developed a transparent flood relief management system as a Software Engineering course project, supporting donation management, warehouse tracking, distribution planning, complaint handling, reporting, and public transparency.
- **Web demo:** <https://relief-flow-jade.vercel.app/>
- **GitHub link:** https://github.com/manhhuy140805/DAPM_FE
https://github.com/NL-Nhat/DAPM_BE

Upwork

Apr 2026 - Jun 2026

Freelance Marketplace Web Application

- **Team size:** 4
- **Role:** Team lead, Full-stacks developer
- **Front-end:** ReactJS - JavaScript/JSX, Vite, React Router DOM
- **Back-end:** NestJS, TypeScript, Prisma ORM, PostgreSQL, REST API, Socket.IO, Multer
- **Description:** An academic project for the E-commerce course in the second semester of the third year. Built a full-stack platform supporting job posting, proposals, contracts, progress tracking, escrow-style payment, dispute handling, admin management, and real-time chat.
- **Web demo:** <https://up-work-iota.vercel.app/>
- **GitHub link:** <https://github.com/manhhuy140805/TMDT-FE>
<https://github.com/manhhuy140805/TMDT-BE>

GGZone

Nov 2025 - Dec 2025

GGZone Gaming Community Social Network Platform

- **Team size:** 3
- **Role:** Team lead, Full-stacks developer
- **Front-end:** ReactJS - TypeScript/TSX, Vite, React Router, Tailwind CSS
- **Back-end:** ASP.NET Core 8 Web API, Entity Framework Core 8, Cloudinary, Swagger / OpenAPI
- **Description:** A full-stack gaming community platform where users can discover games, join communities, share posts, manage profiles, and access a gaming marketplace.
- **Web demo:** <https://ggzone-kappa.vercel.app/>
- **GitHub link:** <https://github.com/manhhuy140805/GGZone-WNC>
<https://github.com/manhhuy140805/ggzone-nestjs-be>

Se Sẻ Vegetables

Jun 2025 - July 2025

VeggieShop Manager Android Mobile App for Vegetable Shop Management

- **Team size:** 1 (personal project)
- **Role:** Android Developer (full mobile development)
- **Front-end:** Android (Kotlin), XML Layouts, ViewBinding, RecyclerView, GridLayoutManager, Coil
- **Back-end:** Firebase Realtime Database SDK, Cloudinary (image upload)
- **Description:** An Android app for managing a vegetable shop, built with Kotlin and MVVM architecture. Supports product management with Cloudinary image upload, category management, order creation and tracking (Pending / Completed / Cancelled), and a customer-facing shop view – all synced in real time via Firebase Realtime Database.
- **GitHub link:** <https://github.com/manhhuy140805/veggieshop-kotlin-firebase>

Skill

- **Languages:** JavaScript, TypeScript, C#, Java, Kotlin
- **Front-end:** React.js, Next.js, Tailwind CSS, Ant Design
- **Back-end:** Node.JS, NestJS, ASP.NET, REST API
- **Database:** PostgreSQL, SQL Server, MongoDB, Firebase
- **Tools:** Git, GitHub, Postman, Swagger/OpenAPI, Docker, Figma, Vercel, Render,...